

# JACKHALE

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A confident, reliable and engaging person who is currently seeking employment with a motivated studio committed to helping fully utilising my existing abilities.

I possess excellent communication skills with the proven ability to work well under tight deadlines. I am passionate in approach and always striving to deliver the highest standards of service in any task undertaken with enthusiasm.

Self-motivated and willing to take part in any additional training to enhance my current skills set and abilities.

## **OBJECTIVES:**

- To create stunning CG, VFX and Motion Graphic visuals work for a large client base.
- To be involved in an environment allowing me to grow and develop within 3D art.
- To have an opportunity to show my expertise.

## **EXPERIENCE:**

Jan 2021 - Mar 2021 Futurium Limited - CG Artist  
(Fulltime)

Responsible for asset retrieval, dealing with large amounts of Cinema 4D takes, rendering interior and exterior content for entire neighbourhoods.

Aug 2019 - Jan 2020 Wardog Collective - Lighting and Rendering Artist  
(Internship)

Collaborated on cityscape scene with senior designer in Redshift and Cinema 4D using Kitbash3D objects. Minor editing to their showreel.

Oct 17 - Sept 19 Elferoh - 3D Artist  
(Freelance)

Digitally sculpted, 3D printed, mold and cast prop parts for worldwide clientele.

May 17 - June 19 BCU Creative Society - Founding President  
(Voluntary)

Founded a network of different creatives from around the city of Birmingham. Worked on projects together, collaboratively.

## **EDUCATION:**

Nov 20 - Jan 21 Created Academy: Motion Design Foundation (PART TIME)  
Animation and post-production of short sequences in After Effects, Cinema 4D and Adobe Premiere Pro.

2015-2019 - Birmingham City University  
BA HONS Visual Communications: Graphic Communications  
Experimented in both 2D and 3D visual styles.

2013-2015 - Sandwell College  
3 A-Levels: English, Media, Drama and Film.

2007-2013 - Wood Green Academy, Wednesbury  
5GCES including Maths and English.

## **CREATIVE SKILLS**

- Adobe Creative Cloud
- After Effects/Premiere Pro
- Cinema 4D
- Redshift/Octane
- zBrush 2019
- Houdini